

EduTrend Contents

G4C · NON-VERBAL COMMUNICATION GAMES · PRIMARY

Emotion Charades

Show a feeling with face and body only while others guess and name the clue that told them

Ages 4–10	Level: Foundation	15 minutes	Whole group of 4–30	Activity 01

Inside: activity at a glance · step-by-step session plan · facilitator notes · 3 pupil worksheets · assessment checklist

ACTIVITY 01 · AT A GLANCE

Emotion Charades

A child takes a card with a feeling word and a simple face drawing, such as happy, worried, proud, bored, surprised or cross, and shows the feeling using only face and body, with no sounds. Others guess. The adult then asks what clue told them: the eyebrows, the shoulders or the hands? Children take turns until everyone has had a go.

Learning outcomes

By the end of the session pupils can:

- show feelings with face and body;
- read others' expressions;
- name the clue they used;
- take turns.

KEY WORDS

feeling · face · body · clue · guess · silent

CURRICULUM LINKS

PSHE: feelings. Drama. English: vocabulary for feelings.

1	2	3	4	5	6
WARM UP	**EXPLAIN**	**PLAY**	**LOOK**	**TALK**	**CLOSE**
Faces and bodies ready	One game, clear rules	Show without words	Notice the clues	What told you?	Calm and positive

Materials (whole group)

- Feeling cards with words and face drawings
- Worksheets 1, 2 and 3

Before the session

- Make feeling cards.
- Model one charade.
- Agree the no-sound rule.
- Plan turns.

SAFETY

Offer a pass; no child has to act. Use everyday feelings.

ACTIVITY 01 · SESSION PLAN

Step by step

Because no speaking is needed, these games suit children who are shy or new to the language.

Time	What happens	Say or ask
0–2 min **Warm up**	Pull faces in a mirror or with a partner.	*"Can you make a surprised face?"*
2–4 min **Explain**	Model a silent charade.	*"What clue told you?"*
4–12 min **Play**	Turns with feeling cards.	*"Eyebrows, shoulders or hands?"*
12–15 min **Close**	Share the easiest and hardest feelings.	*"Which feeling was hardest to show?"*

CHALLENGE CARD (print or copy onto the board)

Show a feeling clearly without sound and name the clue that helped you guess someone else's.

ACTIVITY 01 · FACILITATOR NOTES

The non-verbal game know-how in brief

Non-verbal games make children look closely at faces and bodies.

Naming the clue helps children notice small differences in expression.

Common ideas to listen for

- “Feelings only show on faces.” Bodies show them too.
- “Everyone shows feelings the same way.” People differ.
- “Guessing wrong is bad.” Checking is part of the game.

Adapting the activity

Support

Use four basic feelings and let the actor point to a drawing afterwards.

Stretch

Add a situation, such as proud but trying to hide it.

WORKSHEET 1

Feeling clues

Name: _____ Class: _____ Date: _____

Draw the clue for each feeling.

Clues

Feeling	Clue I saw
Happy	
Worried	
Proud	
Surprised	

WORKSHEET 2

Faces

Draw faces.

Draw a happy face and a worried face

WORKSHEET 3

My feeling

Draw or write.

Today I feel... You can tell because...

FOR THE TEACHER

Assessment checklist

Use during the session. One sheet covers up to eight pupils; copy as needed.

Pupil	Shows feelings clearly	Reads expressions	Names clues

Suggested codes: W = working towards · E = expected · G = greater depth

ABOUT THIS ACTIVITY

Emotion Charades is a sample activity from the EduTrend Contents G4C Non-Verbal Communication Games programme (primary, level: foundation). Every activity in the programme follows the same format: a practical challenge, a clear session plan, facilitator notes and ready-to-print worksheets, so that teachers, club leaders and parents can run it without extra preparation.

Full 15-, 20- and 32-week programmes are available from EduStore at edutrend.org.

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