

EduTrend Contents

G4C · MEMORY GAMES · PRIMARY

Pairs

Turn over two cards at a time to find matching pairs, remembering where each picture is

Ages 4–8	Level: Foundation	10 minutes	Groups of 2–4 · up to 30	Activity 01

Inside: activity at a glance · step-by-step session plan · facilitator notes · 3 pupil worksheets · assessment checklist

ACTIVITY 01 · AT A GLANCE

Pairs

Lay 12 to 24 cards face down in a grid: pairs of matching pictures or words. Players take turns turning over two cards. If they match, the player keeps them and has another go; if not, they are turned back. Everyone tries to remember where each picture is. Afterwards, players share how they remembered positions.

Learning outcomes

By the end of the session pupils can:

- notice and remember positions;
- take turns;
- use a memory strategy;
- explain how they remembered.

KEY WORDS

match · pair · remember · position · turn · strategy

CURRICULUM LINKS

Maths: position. English: vocabulary. PSHE: turn-taking.

1	2	3	4	5	6
WARM UP	**EXPLAIN**	**LOOK**	**RECALL**	**TALK**	**CLOSE**
Minds ready	One game, clear rules	Notice carefully	What do you remember?	How did you remember?	Calm and positive

Materials (per group)

- 12–24 cards in matching pairs
- Worksheets 1, 2 and 3

Before the session

- Make or choose cards.
- Link pictures to a current topic.
- Model a turn.
- Agree turn order.

SAFETY

Keep it light: a miss is information for the next turn.

ACTIVITY 01 · SESSION PLAN

Step by step

Children remember more when they find their own way to organise what they see.

Time	What happens	Say or ask
0–2 min **Warm up**	Look at the cards face up.	*"What pictures can you see?"*
2–3 min **Explain**	Turn two, match or turn back.	*"What will you try to remember?"*
3–8 min **Play**	Rounds of Pairs.	*"Where was the other cat?"*
8–10 min **Talk**	Share strategies.	*"How did you remember?"*

CHALLENGE CARD (print or copy onto the board)

Find pairs by remembering where cards were, and name your strategy.

ACTIVITY 01 · FACILITATOR NOTES

The memory game know-how in brief

Working memory is the mental notepad children use to keep track of information.

Naming memory strategies helps children choose one on purpose.

Common ideas to listen for

- “Memory is just luck.” Strategies help.
- “A miss means you failed.” It gives information.
- “Everyone remembers the same way.” People use different strategies.

Adapting the activity

Support

Use 12 cards with very different pictures.

Stretch

Use 24 cards or pairs that match by meaning, such as a word and a picture.

WORKSHEET 1

Card grid

Name: _____ Class: _____ Date: _____

Draw where pairs were.

Grid

WORKSHEET 2

Strategies

Tick strategies you used.

Strategies

Strategy	Used?
Say the name	
Remember the row	
Make a story	
Picture it	

WORKSHEET 3

Reflection

Draw or write.

I remembered by...

FOR THE TEACHER

Assessment checklist

Use during the session. One sheet covers up to eight pupils; copy as needed.

Pupil	Remembers positions	Takes turns	Explains a strategy

Suggested codes: W = working towards · E = expected · G = greater depth

ABOUT THIS ACTIVITY

Pairs is a sample activity from the EduTrend Contents G4C Memory Games programme (primary, level: foundation). Every activity in the programme follows the same format: a practical challenge, a clear session plan, facilitator notes and ready-to-print worksheets, so that teachers, club leaders and parents can run it without extra preparation.

Full 15-, 20- and 32-week programmes are available from EduStore at edutrend.org.

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